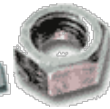


Slashdot

News for Nerds. Stuff that matters.



Login

[Why Login?](#)

[Why Subscribe?](#)

Sections

[Main](#)

[Apache](#)

[Apple](#)

[4 more](#)

[Askslashdot](#)

[10 more](#)

[Books](#)

[BSD](#)

[Developers](#)

[4 more](#)

[Games](#)

[15 more](#)

[Interviews](#)

[Science](#)

[6 more](#)

[YRO](#)

[3 more](#)

Help

[FAQ](#)

[Bugs](#)

Stories

[Old Stories](#)

[Old Polls](#)

[Topics](#)

[Hall of Fame](#)

[Submit Story](#)

About

[Supporters](#)

[Code](#)

[Awards](#)

Services

[Tech Jobs](#)

[Advertising](#)

Blinkenlights Reloaded - The Matrix Returns

Posted by

[timothy](#) on

Wednesday

December 17,

@05:36PM

from the



but-with-better-dialogue dept.
An anonymous reader writes
*"On the occasion of this year's
Chaos Communication Congress
some hackers of the German CCC
have set up another Blinkenlights
installation in Berlin (they use the
glass facade of a house as a giant
computer screen). It is on the
same house as from September
2001 till February 2002 but with
similar capabilities to the
installation in Paris in
September/October 2002. Heise
has a story about this (German,
[here's the Google translation](#)), but
actually there's better information
on the project website itself."*

Advertisement



OSDN's
High
Performance
Computing
Channel



Slashdot Login

Nickname:

Password:

Log in

[[Create a new account](#)]

Related Links

- [Chaos Communication Congress](#)
- [CCC](#)
- [another](#)
- [Blinkenlights](#)
- [installation in Paris](#)
- [Heise has a story](#)
- [here's the Google translation](#)
- [More Media stories](#)
- [Also by timothy](#)

< Off-The-Shelf Online Music Stores | SpaceShipOne Rockets To 68,000 Feet >

Blinkenlights Reloaded – The Matrix Returns | Log in/Create an Account | Top | 113 comments | Search Discussion

Threshold: 1: 64 comments Threaded
Oldest First Change Reply

The Fine Print: The following comments are owned by whoever posted them. We are not responsible for them in any way.

Slashdotted! (Score:4, Funny)
by [trp642 \(551059\)](#) * on Wednesday December 17,
@05:40PM ([#7749023](#))

Them's lights aren't "blinken" anymore!

[[Reply to This](#)]

- [Re:Slashdotted!](#) by [cmathison](#) (Score:1) Wednesday December 17, @06:44 PM
- [Re:Slashdotted!](#) by [suricatta](#) (Score:3) Wednesday December 17, @07:53 PM
- [Re:Slashdotted!](#) by [selfsealingstembolt](#) (Score:1) Thursday December 18, @07:29 AM

Blinkenlights on the blink (Score:5, Funny)
by [cybermace5 \(446439\)](#) <g.ryan@macetech.com> on
Wednesday December 17, @05:41PM ([#7749033](#))
(<http://www.macetech.com/> | Last Journal: [Monday December 30, @01:36PM](#))

First ever faster-than-light Slashdotting, apparently. I wonder if anyone in Berlin suffered from a flicker-induced seizure before the house went completely dark.

[[Reply to This](#)]

- **1 reply** beneath your current threshold.

When will the US get one?! (Score:1)
by [shakamojo \(518620\)](#) on Wednesday December 17,
@05:41PM ([#7749034](#))

I keep waiting for someone in the US to start one of these up... anyone know if there's one in the works anywhere? (Perhaps I should get up off my lazy butt and put one together...)

[[Reply to This](#)]

- [Re:When will the US get one?!](#) by [trentblase](#) (Score:2) Wednesday December 17, @05:48 PM
[Re:When will the US get one?!](#) by Anonymous Coward (Score:1) Wednesday December 17, @11:37 PM
[Re:When will the US get one?!](#) by Anonymous Coward (Score:3) Wednesday December 17, @07:00 PM
1 reply beneath your current threshold.

Atlanta Will have Blinkinlights Feb/March 2004 (Score:5, Informative)
by Anonymous Coward on Wednesday December 17,
@07:12PM ([#7749643](#))

Atlanta is getting one for Valentines day... and it's gonna be in color! See:

http://wonderwindow.com/ww_schedule.htm
[wonderwindow.com]

In January and February 2004, we will be transforming Atlantic Station, the newly constructed 30-story office building on the

northern perimeter of the Georgia Tech campus, into the world's largest public-access video display screen. Through the magic of modern technology, and a lot of hard work, we will be installing computer controlled RGB floodlight arrays, and the associated control hardware, behind each and every one of the 486 windows which comprise the main glass facade of the building... in effect turning the window grid into a real-time addressable, video-capable pixel grid. The public will be invited to submit their own messages, animations, photos and videos via the website 24/7... which will then be displayed nightly on the building, 250 feet tall!

Volunteers are needed to pull this off; email entropy@gregroberts.com to help!

[[Reply to This](#) | [Parent](#)]

Re: Atlanta Will have Blinkinlights Feb/March 2004
by [hoplaa](#) (Score:1) Thursday December 18, @04:36AM

- **2 replies** beneath your current threshold.

already down, down, down (Score:2, Funny)
by Anonymous Coward on Wednesday December 17,
@05:42PM ([#7749042](#))

they set em up....we knock em down

[[Reply to This](#)]

- **Re:already down, down, down** by [hatrisc](#) (Score:1)
Thursday December 18, @06:19AM

In a related story... (Score:1, Redundant)
by [bobdotorg](#) ([598873](#)) on Wednesday December 17,
@05:43PM ([#7749046](#))

Blinkenlights servers network cards are running a blinkenlight version 'Matrix: Slashdotted'

[[Reply to This](#)]

- **1 reply** beneath your current threshold.

Achtung! (Score:5, Funny)
by [heironymouscoward](#) ([683461](#)) on Wednesday December 17, @05:43PM ([#7749055](#))
(Last Journal: [Tuesday December 16, @04:42PM](#))

Das vebzite ist gclaschdottert, habben sie keine speigel, bitte?

Ja, un der blinkenlichtkonzept ist ubercool, duden! Ich vil ein blinkenlicht fur meinen desktaupkomputer fur Kerstmis.

Oh jeez, I can't keep the accent up. Anyone got a mirror?

[[Reply to This](#)]

- **Re:Achtung!** by Anonymous Coward (Score:2) Wednesday December 17, @05:57PM
Re:Achtung! by Anonymous Coward (Score:2)
Wednesday December 17, @05:59PM
- **Re:OT: Re:Achtung!** by [heironymouscoward](#) (Score:3)
Wednesday December 17, @05:56PM

1 reply beneath your current threshold.

- **1 reply** beneath your current threshold.

Just something to think about: (Score:3, Interesting)
by [narfbot \(515956\)](#) on Wednesday December 17,
@05:45PM ([#7749065](#))

Just something to think about while it's slashdotted. At some point last year, I believe, the blinkenlights people added support into mplayer so that they can play back any video clips on the matrix. It should be interesting what they do this year.

[[Reply to This](#)]

- **Re:Just something to think about:** by
gnu-generation-one (Score:1) Thursday December 18,
@07:51AM

Their servers (Score:5, Funny)
by [jdhutchins \(559010\)](#) on Wednesday December 17,
@05:46PM ([#7749073](#))

I'm sure "BlinkenLights" accurately describes the front of the server.

[[Reply to This](#)]

- **Re:Their servers** by Anonymous Coward (Score:1)
Wednesday December 17, @06:06PM
- **Re:Their servers** by hesiod (Score:2) Thursday December 18,
@10:40AM
- **1 reply** beneath your current threshold.

In case of slashdotting... (Score:5, Funny)
by [gpinzon \(531794\)](#) on Wednesday December 17,
@05:46PM ([#7749077](#))
(<http://slashdot.org/>)

Das Machine is nicht fur gefingerpoken und mittengrabben. Ist easy schnappen der springenwerk, blowenfusen und poppencorken mit spitzensparken. Ist nicht fur gewerken by das dummkopfen. Das rubbernecken sightseeren musten keepen das cotten-pickenen hands in das pockets - relaxen und watchen das blinkenlights.

[[Reply to This](#)]

- **Re:In case of slashdotting...** by Anonymous Coward
(Score:1) Wednesday December 17, @06:05PM
1 reply beneath your current threshold.
- **Re:In case of slashdotting...** by JUSTONEMORELATTE
(Score:2) Wednesday December 17, @08:57PM
Re:In case of slashdotting... by Pope (Score:2)
Thursday December 18, @09:58AM

Ascii Matrix (Score:5, Informative)
by [pompousjerk \(210156\)](#) on Wednesday December 17,
@05:46PM ([#7749080](#))

Not quite on topic, especially because it's a different blinkenlights, but this article reminded me of it:

```
$ telnet towel.blinkenlights.nl 24
```

Terminal window should be 200x59, with black text on white background for best results.

Some people have way to much time.

[[Reply to This](#)]

Re:Ascii Matrix (Score:4, Funny)
by [Guano_Jim \(157555\)](#) on Wednesday December 17,
@05:53PM ([#7749126](#))

Nice.

You've managed to slashdot a * TELNET * server.

What's next, slashdotting a bunch of pigeons? jeebus.

[Turkey guts](#) [[slashdot.org](#)], by the way.

[[Reply to This](#) | [Parent](#)]

Re:Ascii Matrix by Anonymous Coward (Score:1)
Wednesday December 17, @05:58PM

■ **1 reply beneath your current threshold.**

Re:Ascii Matrix by SamSim (Score:1) Thursday
December 18, @08:08AM

- **Re:Ascii Matrix** by bmsleight (Score:2) Wednesday December 17, @06:30PM

Article Text (Score:5, Informative)
by [bobdown2001 \(528975\)](#) on Wednesday December 17,
@05:47PM ([#7749086](#))
(<http://slashdot.org/>)

Blinkenlights Reloaded
The Matrix returns!

From December 22th, 2003 to January 4th, 2004 there will be a short revival of our Berlin installation: Blinkenlights Reloaded. The building Haus des Lehrers – currently under reconstruction – will be operated as we did it before. A new version of BlinkenPaint lets you create movies and you can play the interactive game Pong and activate your personal loveletters with your mobile phone.

Pong and your loveletters await you when you dial 0190-987654. A call is EUR 1,24 per minute (with every second counted). The income goes to the CCC to cover operational costs so that we can keep Blinkenlights free from ads now and in the future.

Blinkenlights Reloaded uses the technology we have developed for Arcade in Paris last year. That means greyscales. Version 3 of BlinkenPaint supports this as well as our new movie file format BML.

We invite you to send us your animations which we will bring to life on the big screen. And it works like this: [1] create your movies with BlinkenPaint, [2] save them in a text file (BML) and [3] attach it to an e-mail to movies@blinkenlights.de

If the movie is a personal Blinkenlights Loveletter and you want to get a code to activate your movie yourself at any time, send it to loveletters@blinkenlights.de instead.

We are happy to be able to bring Blinkenlights back to life and hope it won't be the last time. For us the first installation was big fun and this time it should no less. If you don't know the first incarnation, check out our

documentation video.

We also hope that we won't get flooded by movies. We are going to be quite busy during as there is the Chaos Communication Congress taking place at the same time just next to the building. So things can get lost. But we are willing to have a look at everything we get, but we are just not going to make promises that your movie will run.

[[Reply to This](#)]

- [Re:Article Text](#) by Lord_Dweomer (Score:2) Wednesday December 17, @06:05 PM
- [1 reply](#) beneath your current threshold.

Nothing beats the Burroughs B-205 (Score:1, Interesting)
by Anonymous Coward on Wednesday December 17,
@05:47PM ([#7749091](#))

The old Burroughs B-205 console is seen all over the place in various movies & TV (the old 1960's Batman TV series...all the batcomputers are B205 consoles)
They are the ultimate in Blinkenlights.

[[Reply to This](#)]

- [1 reply](#) beneath your current threshold.

Pics!?! :) (Score:5, Informative)
by [wo1verin3 \(473094\)](#) on Wednesday December 17,
@05:47PM ([#7749092](#))
(<http://slashdot.org/>)

<http://www.ripserve.com/perkins/blinkenlights/photos/1.html> [ripserve.com]

<http://www.adognamedfish.com/gallery/blinkenlights/> [adognamedfish.com]

[[Reply to This](#)]

Video (Score:5, Informative)
by [frostbane \(660953\)](#) on Wednesday December 17,
@05:49PM ([#7749101](#))

Well it looks like it has been slashdotted, but you can get some video of it elsewhere... Blinken Lights
[toxicavenger.de]

[[Reply to This](#)]

- [1 reply](#) beneath your current threshold.

Might as well muse on the nature of Slashdotting..
(Score:5, Funny)
by Anonymous Coward on Wednesday December 17,
@05:50PM ([#7749110](#))

since it's already down. I've often wondered what would happen if Slashdot had a link to Fark, and in retaliation Drew linked it right back to Slashdot. Which one would crash first?

[[Reply to This](#)]

- [Re:Might as well muse on the nature of Slashdottin](#) by Talrias (Score:1) Wednesday December 17, @06:10 PM
- [1 reply](#) beneath your current threshold.
- [Re:Might as well muse on the nature of Slashdottin](#) by

Anonymous Coward (Score:1) Wednesday December 17,
@07:38PM

- [Re:Might as well muse on the nature of Slashdottin](#) by
damiam (Score:3) Wednesday December 17, @09:16PM

Aww... (Score:3, Funny)
by [rf0 \(159958\)](#) * <rghf@jvds.com> on Wednesday
December 17, @05:50PM ([#7749112](#))
(<http://www.jvps.com/>)

they love us. We *heart* you to :)

Rus

[[Reply to This](#)]

Paris Movies (Score:5, Interesting)
by [semaj \(172655\)](#) on Wednesday December 17, @05:55PM
([#7749135](#))
(Last Journal: [Monday March 10, @07:05AM](#))

While the server's out for the count, you may wish to watch
some clips from the last one they did in Paris:

<http://ftp.acc.umu.se/mirror/media/Blinkenlights/>
[acc.umu.se]

Damn cool.

*"Blinkenlights Reloaded uses the technology we have
developed for Arcade in Paris last year. That means
greyscales. Version 3 of BlinkenPaint supports this as
well as our new movie file format BML."*

So it'll look pretty similar, I imagine.

[[Reply to This](#)]

Re:Paris Movies (Score:4, Funny)
by [D4MO \(78537\)](#) on Wednesday December 17,
@06:41PM ([#7749422](#))

Damn, though you were going to point me to some
Paris *Hilton* movies...

[[Reply to This](#) | [Parent](#)]

[Re:Paris Movies](#) by [radish](#) (Score:2) Thursday December
18, @12:22AM

[1 reply](#) beneath your current threshold.

- [1 reply](#) beneath your current threshold.

ATTENTION (Score:2, Funny)
by Anonymous Coward on Wednesday December 17,
@06:01PM ([#7749181](#))

This room is fullfilled mit special elektronische equippmnt.
Fingergrabbing and pressing the cnoeppkes from the
computers is
allowed for die experts only! So all the "lefthanders" stay
away
and do not disturben the brainstorming von here working
intelligencies. Otherwise you will be out thrown and kicked
anderswhere! Also: please keep still and only watchen
astaunished
the blinkenlights.

[[Reply to This](#)]

Tetris on MIT's Green Building (Score:1, Interesting)
by Anonymous Coward on Wednesday December 17,
@06:01PM ([#7749183](#))

This reminds me of a hack I discussed with some friends in college, though we never got around to pulling it off: rigging the lights in the rooms of the [Green Building](#) [[pthbb.org](#)] at [MIT](#) [[mit.edu](#)] to make a big Tetris screen. A Media Lab guy made a Java applet [representation](#) [[mit.edu](#)] of it, but I don't know that it has actually been done on the building itself. A few years ago it was rigged up as a [VU meter](#) [[mit.edu](#)], though.

[[Reply to This](#)]

Fluro's are not dead (Score:1)
by [oddbudman](#) ([599695](#)) on Wednesday December 17,
@06:06PM ([#7749214](#))
(Last Journal: [Thursday September 18](#), @06:18PM)

Hey, it is a pity that the site got hammered so fast the whole concept looks really interesting. I once was thinking about building a TV Screen to DMX512 convertor to do something like this.

... anyway for interests sake I would just like to mention that fluroscent lighting can be dimmed these days. Most people don't know this. To me it is strange that there is so much talk about LEDs and their dynamic effects when fluros offer a much cheaper alternative for slow colour changing applications.

[[Reply to This](#)]

Page Text (Score:4, Informative)
by [geekychic](#) ([732496](#)) <[.moc.liamtoh. .ta. .322cihcykeeg.](#)>
on Wednesday December 17, @06:07PM ([#7749219](#))

Blinkenlights.de front page text:

Celebrating its [20th anniversary](#) [[www.ccc.de](#)] the Chaos Computer Club [[www.ccc.de](#)] has made a special present to itself and the city of Berlin. From September 12th, 2001 to February 23rd, 2002, the famous "Haus des Lehrers" (house of the teacher) office building at Berlin Alexanderplatz has been enhanced to become world's biggest interactive computer display: **Blinkenlights** (a term defined by the [Jargon File](#) [[jargonfile.com](#)]).

The upper eight floors of the building were transformed in to a huge display by arranging 144 front windows. A computer controlled each of the lamps independently to produce a monochrome matrix of 18 times 8 pixels.

During the night, a constantly growing number of animations could be seen. But there was an interactive component as well: you were able to play the old arcade classic [Pong](#) [[slashdot.org](#)] on the building using your mobile phone and you could place your own [loveletters](#) [[slashdot.org](#)] on the screen as well.

Blinkenlights was up and running at until [February 23rd, 2002](#) [[slashdot.org](#)], running 23 weeks and 5 days in total. During that period, we constantly improved its feature set.

Even now, work on Blinkenlights is not completed. The software has been [released](#) [slashdot.org] as Free Software under GPL. Our [documentation video](#) [slashdot.org] shows all aspects of the project in 11 minutes.

For the friends of Blinkenlights we have prepared a little trailer movie [[QuickTime 5 Format, 3,2 MB](#) [slashdot.org]] [[MPEG-1 Format, 3 MB](#) [slashdot.org]]. If you want the soundtrack of the trailer have a look [here](#) [uni-bonn.de].

Overview

[slashdot.org] Using your mobile phone you could [play Pong](#) [slashdot.org] with Blinkenlights or your friend. The program [Blinkenpaint](#) [slashdot.org] enables you to create your own animations allowing you to take part in our [contest](#) [slashdot.org].

For the nerds there is a description of the [Blinkenlights Movie format](#) [slashdot.org] and a couple of nice [tools](#) [slashdot.org] to display and convert your animations. A look [behind the scenes](#) [slashdot.org] reveals some technical details of our system.

A list of [press reports](#) [slashdot.org] about Blinkenlights und a couple of interesting links to [other projects](#) [slashdot.org] complete the overview. Get a regular update on what is going on with the project on our [News](#) [slashdot.org] page.

WebCam

Those who wanted to have a remote view on the building were able to have a look at the pictures of our webcam. The WebCam is no longer in operation. We are going to publish the WebCam picture archive here soon.

The [BerlinOnline WebCam](#) [berlin.de] looked at Blinkenlights as well, although it was a bit more distant than our cam. Maybe you find some nice pictures in their archive as well.

Contact

Although the installation itself is now dismantled, the Blinkenlights project group is still active. Your contact for inquiries of all kinds is Tim Pritlove

Read the rest of this comment...

[[Reply to This](#)]

Re:Page Text (Score:4, Interesting)
by [YOU LIKEWISE FAIL IT \(651184\)](#) on Wednesday
December 17, @07:43PM ([#7749826](#))
(<http://www.mnftiu.cc/mnftiu.cc/filing.081.html> | Last Journal:
[Monday November 24, @05:18AM](#))

Celebrating its 20th anniversary

It really amazes me just how much longevity the CCC has displayed, despite having gotten mixed up in scrambles that would have totally taken apart anyone less hardy. From concerns that one of their members might have been [bumped](#) [landfield.com] [off](#) [wired.com], working for the [KGB](#) [itsecurity.com], breaking into [NASA](#) [phrack.com]... and somehow still finding time to run the Blinkenlights and the congress

every year.

I know I would have cashed my chips and left a group like that a long time ago. Hats off guys, how do you do it?

YLFI

[[Reply to This](#) | [Parent](#)]

Similar Holiday Inn Hartford CT. (Score:2)
by [Brigadier \(12956\)](#) on Wednesday December 17,
@06:10PM ([#7749242](#))

I recall there being a Holiday Inn off the 91 freeway in hartford CT. During Christmas they would place lights in the windows to form christmas trees and other simple graphics. I even remember once when the Patriots were to move to hartford I drove by and it spelled out NFL. i'm sure ofcourse it's all I manually done but cool none the less.

[[Reply to This](#)]

One Christmas in London... (Score:4, Interesting)
by [futuramarama \(687115\)](#) on Wednesday December 17,
@06:11PM ([#7749244](#))

I was walking past Selfridges dept. store and noticed their Christmas Lights display. It looked like the worst kind of modern art: a series of identical objects stacked against the window, with lights flashing randomly over them.

But as I was going home by bus, I was far enough away (and the traffic jam gave me plenty of time to look) to notice the lights were using the objects as a billboard to scroll messages.

It was wonderfully impressive to witness, even on that small scale.

[[Reply to This](#)]

Oh my god .. (Score:1)
by [ciupman \(413849\)](#) <lrp@nOSPAM.sapo.pt> on
Wednesday December 17, @06:37PM ([#7749398](#))

.. for a minute i read .. Matrix Redone .. That would be to good to be truth

[[Reply to This](#)]

Text from the website (Score:1, Redundant)
by [Psychic Burrito \(611532\)](#) on Wednesday December 17,
@07:00PM ([#7749555](#))

I was lucky enough to get the text from here [blinkenlights.de], already, so here it is:

Blinkenlights Reloaded

Die Matrix kehrt zuruck!

Vom 22.12. bis zum 04.01.2003 wird es ein kurzes Revival unserer Installation aus Berlin geben: Blinkenlights Reloaded.

Über die Weihnachtsfeiertage bespielen wir das noch in Sanierung befindliche Haus des Lehrers erneut und nach bekanntem Rezept. Eine neue Version vonBlinkenPaint erlaubt das Erstellen von Animationen und die Pong und die Loveletters können wieder über das Telefon abgerufen werden.

Die Telefondienste stehen wieder unter der Rufnummer 0190-987654 bereit. Ein Anruf kostet EUR 1,24 pro Minute (sekundengenaue Abrechnung). Die Einnahmen fliessen als Spende an den CCC zur Deckung der Betriebskosten, damit Blinkenlights auch in Zukunft werbefrei bleibt.

Blinkenlights Reloaded setzt die Technologie ein, die wir für die InstallationArcade im letzten Jahr in Paris entwickelt haben. Damit können wir auch mit Graustufen umgehen. Die neue Version 3 von BlinkenPaint unterstützt dies genauso wie das von uns bevorzugte Format BML.

Wir laden Euch erneut dazu ein, das ihr uns Animationen schickt, die wir dann auf dem Haus zum Spielen bringen. Das geht so: [1] Erstellt die Filme mit BlinkenPaint, [2] speichert sie als Textdatei ab (BML) und [3] hängt dann diese Datei an eine Mail an und schickt Sie an movies@blinkenlights.de

Wenn der Film ein Blinkenlights Loveletter ist und Ihr einen Freischaltcode für das Telefon erhalten wollt, um den Film jederzeit selbst aufrufen zu können, schickt den Film stattdessen an loveletters@blinkenlights.de.

Wir freuen uns, wieder die Gelegenheit zu haben, Blinkenlights zum Laufen zu bringen und hoffen, dass es auch (noch) nicht das letzte Mal war. Für uns war die erste Installation ein grosser Spass und das soll er nun wieder werden (wer die Originalinstallation nicht kennt, kann sich ja nochmal einen Eindruck durch unser Video machen).

Ausserdem hoffen wir, dass uns die Einsendungen nicht überfluten. Da wir alle während der Leuchtzeit auch noch kraftig mit dem Chaos Communication Congress beschäftigt sind, kann auch mal was verloren gehen. Wir bitten um Nachsicht, werden uns aber bemühen alle Anfragen zu bearbeiten.

You all speak german, so there is no need for me to translate it, right? :-)

[[Reply to This](#)]

- [1 reply](#) beneath your current threshold.

They have done this in Hungary as well, (Score:1)
by [DammiTT \(531001\)](#) on Wednesday December 17,
@11:33PM ([#7751169](#))

check out the vids:

<http://index.hu/cikkepek/0310/tech/1vid.avi>

<http://index.hu/cikkepek/0310/tech/2vid.avi>

<http://index.hu/cikkepek/0310/tech/3vid.avi>

<http://index.hu/cikkepek/0310/tech/4vid.avi>

<http://index.hu/cikkepek/0310/tech/5vid.avi>

<http://index.hu/cikkepek/0310/tech/6vid.avi> and here is the link.. not in english though :(

<http://index.hu/tech/hardver/sch1023/>

[[Reply to This](#)]

Controllable Christmas Lights ala Blinkenlights (Score:4, Insightful)
by [Hulkster \(722642\)](#) on Thursday December 18, @12:05AM (#7751401)

Check out these [Christmas Lights](#) [komar.org] – there is not only a [Christmas Webcam](#), [komar.org] but you can also turn the lights ON & OFF ... and pan/zoom the webcam.

This got [Slashdotted](#) [slashdot.org] last year, but the [what's New for 2003](#) [komar.org] says a "beefed up web server and faster ISP connectivity" – if nothing else, maybe the neighbors need need to see the Blinkenlights courtesy of Slashdot again?!? ;–)

[[Reply to This](#)]

Rough translation by me! (Score:2, Informative)
by [drowstar \(733806\)](#) <m.mauder@epost.de> on Thursday December 18, @08:05AM (#7753085)

Alright, here's the deal:

I am a native German speaker and therefore i am subject to mistakes. Right now, I am having problems concentrating, so don't blame me for any mistakes. By continuing reading, you confirm that you have read and agreed to the above disclaimer. Here you go:

Blinkenlights reloaded

This year there will be another Blinkenlights installation, this time, after a detour to paris, once again in Berlin. From 22th December until 4th January the Chaos Computer Club (CCC) will again be playing them on *Haus des Lehrers* [*The Teacher's House*; translator's note] with a light installation. A new version of BlinkenPaint makes the creation of animations possible. The "ping pong"-game and provided "love movies" can once again be requested by phone by calling [from outside of Germany, pre-dial: "+49 190", from inside: "0190"; translator's note] 987654. Each call is EUR 1,24 per minute [from Germany! It will be more, if you call from anywhere else; translator's note]. The money will go to the CCC to pay the amount due to operate BlinkenLights, so it can be maintained without advertising in the future, said the CCC. For Blinkenlights Reloaded, the name of this year's event, the same technology will be used, which has been developed for Arcade in Paris. So grey scale will be possible, which is supported by the new version 3 of BlinkenPaint. Everybody interested can send animations as email attachments to movies@blinkenlights.de. They will be played on the house. The movies need to be created with BlinkenPaint previously and saved as a text-file in the BML-file-format.

[[Reply to This](#)]

Blinkenlights/BlinkenArea at Chaos Congress (Score:2, Informative)
by [cavac \(640390\)](#) on Thursday December 18, @08:34AM (#7753213)
(<http://blinkserv.sourceforge.net/>)

During the 20th Chaos Congress there's also a big BlinkenArea with the Blinkenlights team and many model projects.

See [BlinkenArea](http://wiki.ccc.de) [wiki.ccc.de] for more information.

We would be very pleased if you can come to visit us. But we're also planing to run a telnet-based real-time BlinkenStream and a Webcam for those who can not come.

[[Reply to This](#)]

Fight club? (Score: 1)

by [millwall](#) (622730) on Thursday December 18, @09:58AM (#7753913)

Can't remember this from Matrix but am I the only one to see the connection with this house and the scene from Fight Club where the windows are burning making a house look like a big smiley?

[[Reply to This](#)]

Re:THIS gets a story... (Score: 4, Funny)

by [manual_override](#) (134872) <slashdot@duder.net> on Wednesday December 17, @05:56PM (#7749143)
(<http://www.duder.net/> | Last Journal: [Wednesday December 19, @12:54PM](#))

*In my mind, Blinkenlights is a *tad* less important than our getting betrayed by our elected officials.*

For SHAME!! This is AMURICA!! Don't you realize that flashy blinky things are of far more importance than our own government? I mean, really, pointing out government hippocracies and caring about what happens? You must be some kind of commie TERRORIST!!! Go back to Canada, Ivan.

Now if you'll excuse me, FOX News is on and I wouldn't want to miss any Fair and Balanced (tm) News (tm)

Turns on Das Blinkentelevision

Drool

[[Reply to This](#) | [Parent](#)]

- [1 reply](#) beneath your current threshold.

Re:THIS gets a story... (Score: 1)

by [Moryath](#) (553296) on Wednesday December 17, @07:05PM (#7749590)

Story on anti-spam law, fine. What they are COVERING UP, you dingbat, is the fact that politicians are now SPAMMING US.

[[Reply to This](#) | [Parent](#)]

Re:Never mind matrix.... (Score: 1)

by [danidude](#) (672839) on Wednesday December 17, @08:36PM (#7750124)
(<http://www.cybershark.net/>)

And how about a KONG [netdoor.com] on a building?

[[Reply to This](#) | [Parent](#)]

Re:Never mind matrix.... (Score:3, Informative)
by [damiam \(409504\)](#) <mathlete@belUMLAUTIsouth.net
[minus punct](#)> on Wednesday December 17, @09:23 PM
([#7750342](#))
(<http://gnaughty.sourceforge.net/>)

If you would read the fucking article, you'd see that that's exactly what this setup does, among other things.

[[Reply to This](#) | [Parent](#)]

Re:Never mind matrix.... (Score:1)
by [Noizemonger \(665926\)](#) on Thursday December 18,
@05:52AM ([#7752656](#))

I HAVE played Pong on the Blinkenlights building. Standing in a public place and controlling a pong game with your Mobile on such a BIG "Screen" is kinda cool. I played against a friend of mine. I lost.

[[Reply to This](#) | [Parent](#)]

• [19 replies](#) beneath your current threshold.



If we all work together, we can totally disrupt the system.

All trademarks and copyrights on this page are owned by their respective owners. Comments are owned by the Poster. The Rest © 1997-2003 OSDN.

[[home](#) | [awards](#) | [contribute](#) | [story](#) | [older articles](#) | [OSDN](#) | [advertise](#) | [self serve ad system](#) | [about](#) | [terms of service](#) | [privacy](#) | [faq](#) | [rss](#)]